

STEM x Play Pilot Program 2019 Outcomes

Pilot program 448 5 18
participants: students schools teachers

Over 8 weeks, teams of students solved curriculum-related problems, using design thinking and STEM skills to prototype solutions.

Interest and confidence in STEM

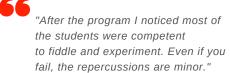
Girls significantly increased their interest and confidence in building things, closing the gender gap.

Most interesting part of the program:

Building

What students want to do more of:

Coding



Designing 4.54

Solving problems 3.63

Building things 4.46

1 2 3 4 5

Mean (1 = Very boring, 5 = Very fun)

"The program has increased my daughter's interest in STEM projects and increased the ability of critical thinking."

- Teacher, 2019

Parent, 2019

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STEM skills of students and teachers

"The students' skills have jumped a lot ... It never would've happened if you hadn't come in, we wouldn't have been that adventurous. We now know we can go big."

- Teacher, 2019

"Those in the lower quarter were able to apply themselves differently to normal and showed improvements in a variety of areas. They built up their confidence with STEM and the resources provided to them."

- Teacher, 2019

"Before the program our teachers didn't know as much about STEM but now they've learnt and we all know what we are doing so it's just 'get a robot, get a partner and go".

- Boy participant, 2019



Perceptions of STEM

How have your ideas of STEM changed?

"There are lots of problems in this world that engineers have to solve. Coding can be used for anything."

- Girl participant, 2019

"I thought it was male dominant but it shows all those people but it is not male dominant any more"

- Girl participant, 2019

Before the program



After the program



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